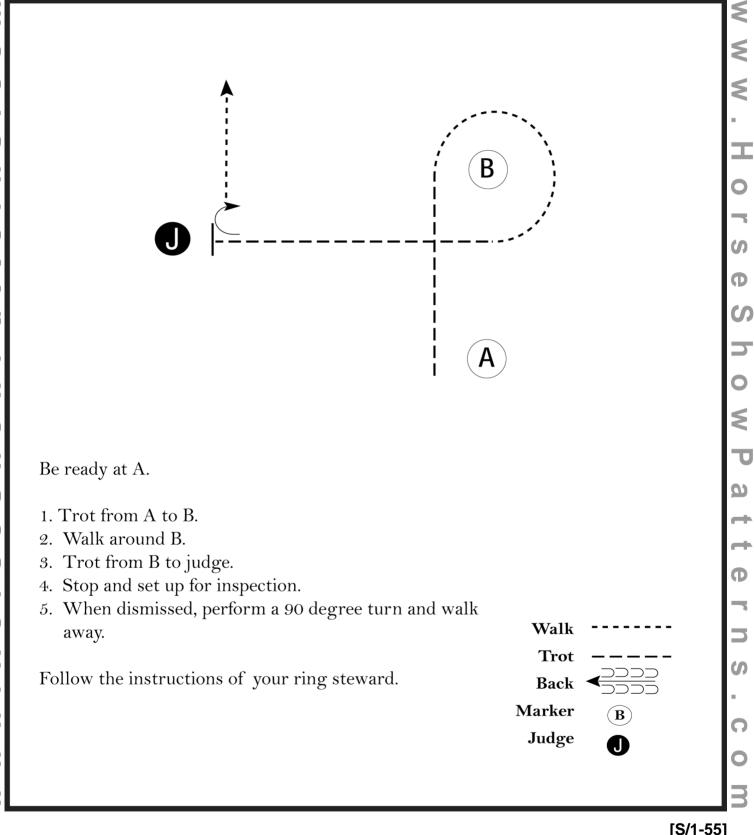
Level 1 Yth & Level 1 AM (All Judges)

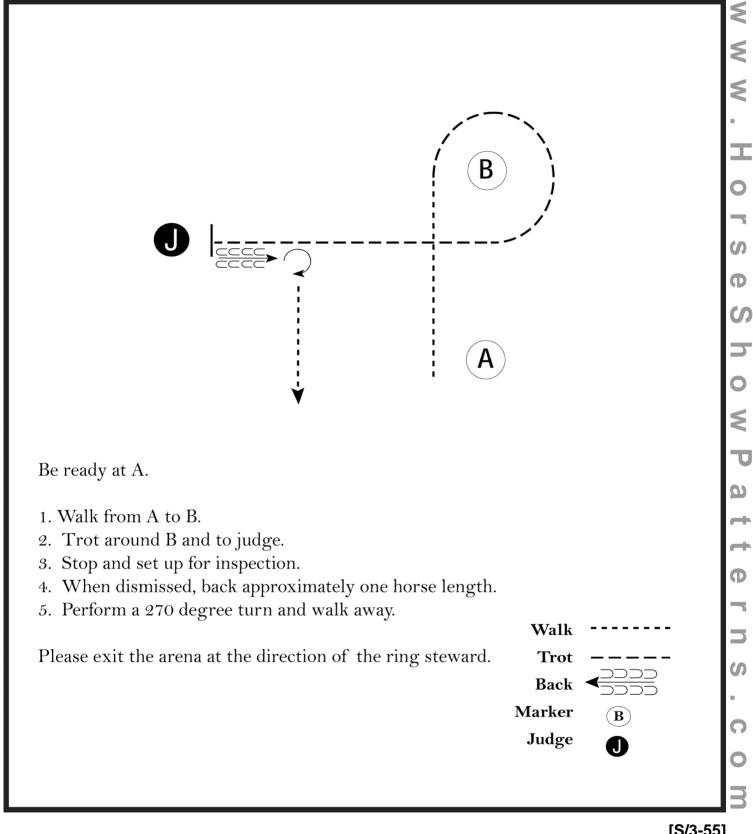
Show Date: Friday, May 14th Showmanship



Pattern Provided by:

Youth, Amateur & Select (All Judges)

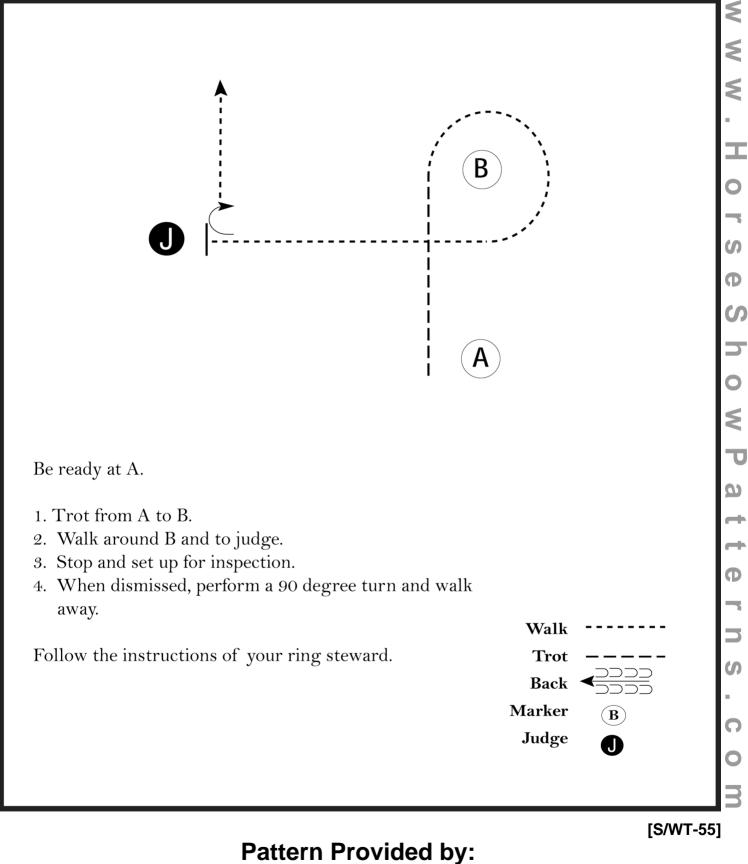
Show Date: Friday, May 14th Showmanship



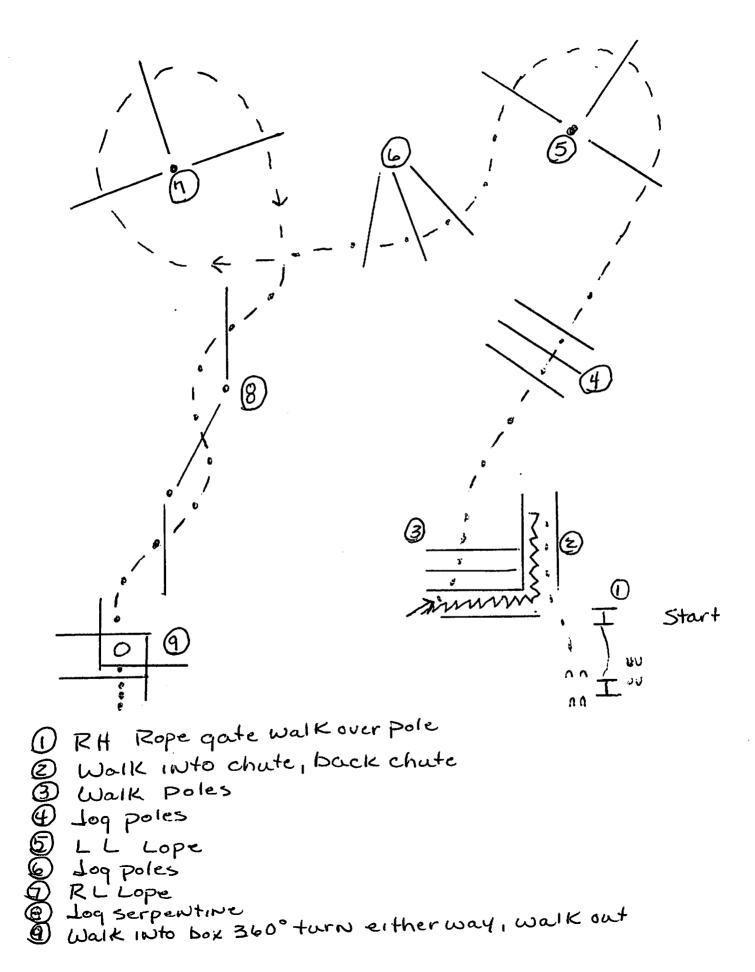
Pattern Provided by:

Small Fry/Walk Trot (All Judges)

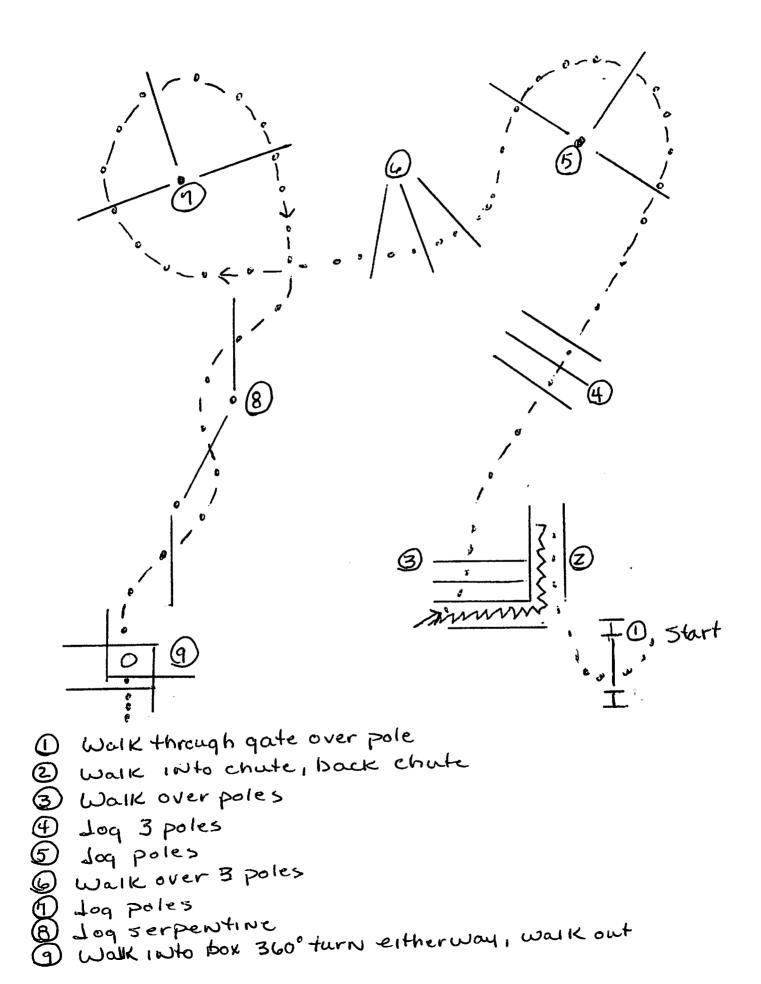
Show Date: Friday, May 14th Showmanship



Saturday all Trail (except SF/Walk Trot)

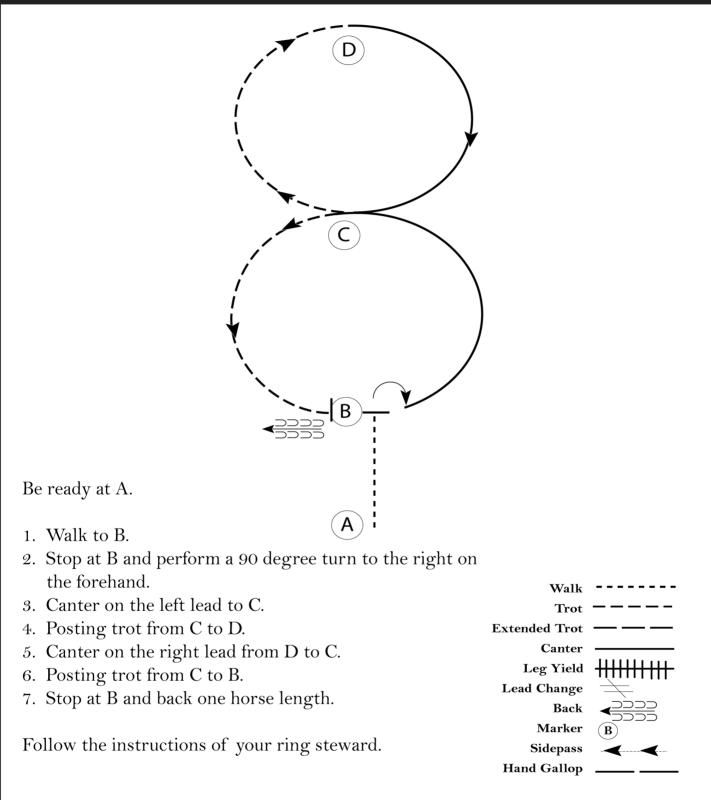


Sailurday SF/ Walktrot



Level 1 Yth & Level 1 Amateur (Judges Arbo & Barry)

Show Date: Saturday, May 15th Hunt Seat Equitation



Pattern Provided by:

ξ

5

<

Т

0

S

Φ

ഗ

5

U

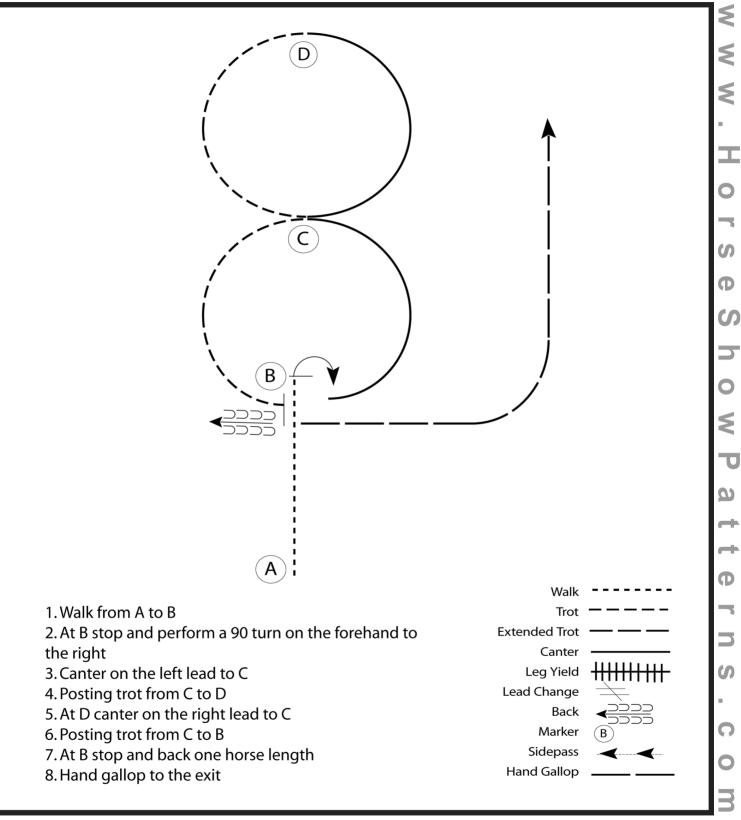
9

ወ

5

Youth, Amateur & Select (Judges Arbo & Barry)

Show Date: Saturday, May 15th Hunt Seat Equitation

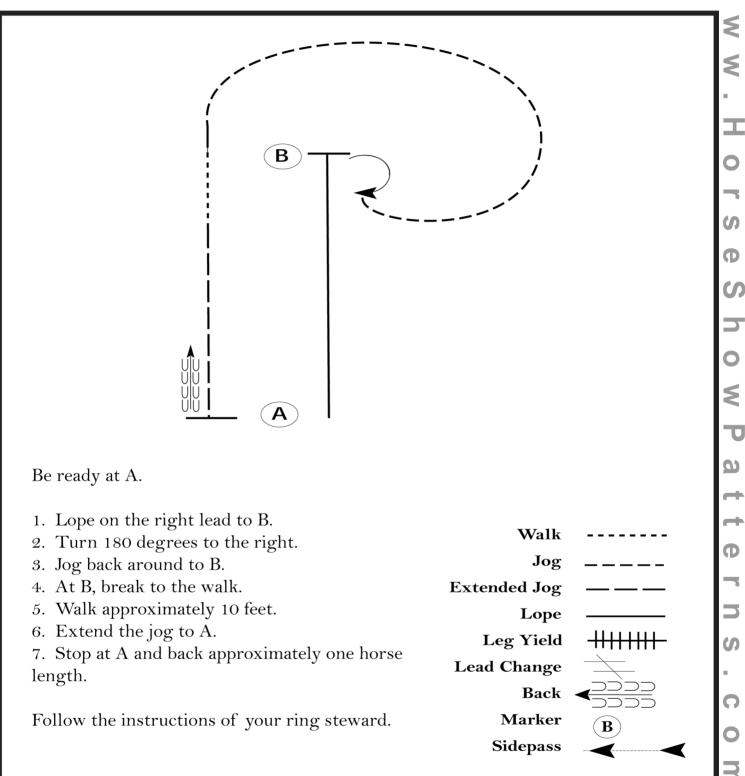


Pattern Provided by:

[HSE/1-26]

Level 1 Yth & Level 1 Am (Judges Arbo & Barry)

Show Date: Saturday, May 15th Horsemanship



Pattern Provided by:

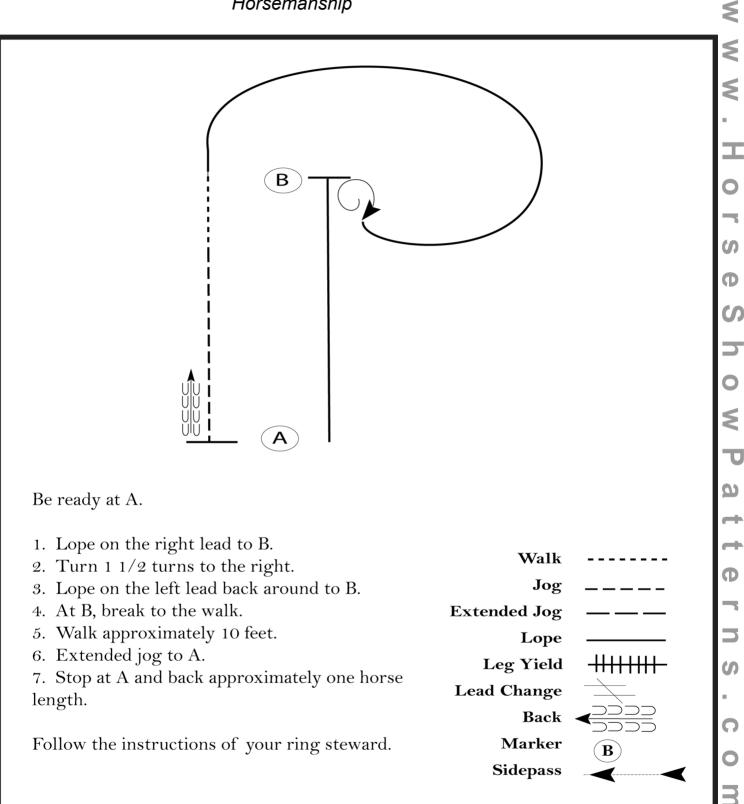
Judges

[WH/1-43]

٤

Youth, Amateur & Select (Judges Arbo & Barry)

Show Date: Saturday, May 15th Horsemanship



Pattern Provided by:

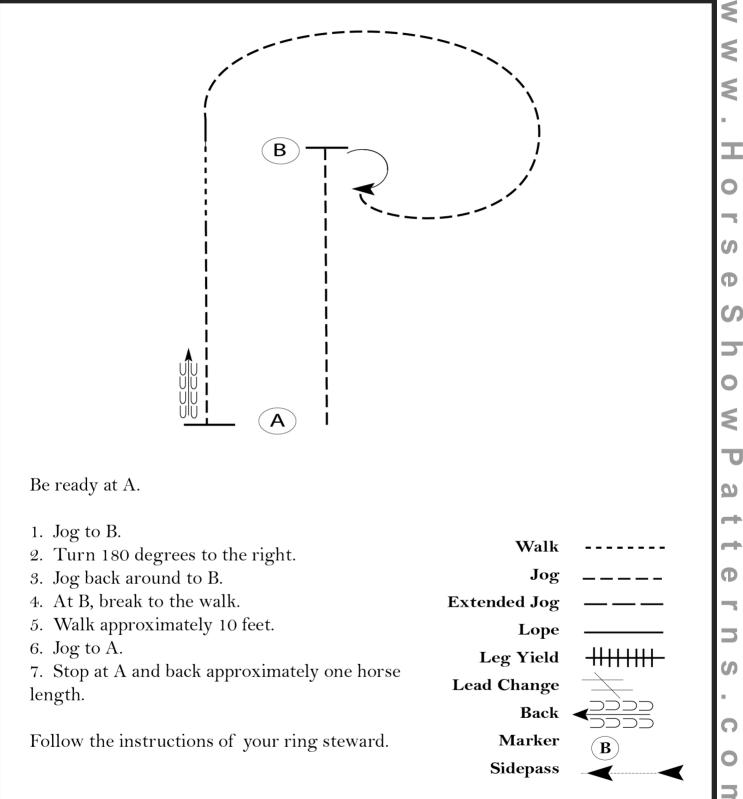
Judges

[WH/3-43]

U

Small Fry/Walk Trot (Judges Arbo & Barry)

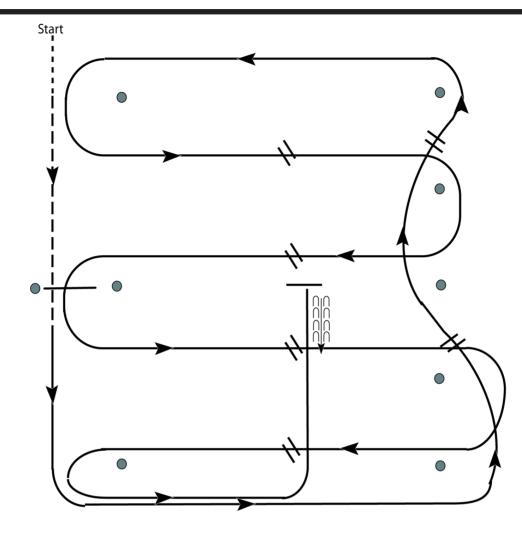
Show Date: Saturday, May 15th Horsemanship



Pattern Provided by:

Level 1, Level 1 Yth & Level 1 Am (Judges Arbo & Barry)

Show Date: Saturday, May 15th



- 1. Walk at least 15' & jog over log.
- 2. Transition to left lead and lope around end.
- 3. First line change.

C

seShowPatterns

w.Hor

>

- 4. Second line change. Lope around end of arena
- 5. First crossing change.
- 6. Second crossing change.
- 7. Lope over log.
- 8. Third crossing change.
- 9. Fourth crossing change.
- 10. Lope up the center, stop and back.

Pattern Provided by:

Judges



<

5

5

Т

0

S

P

S

<

U

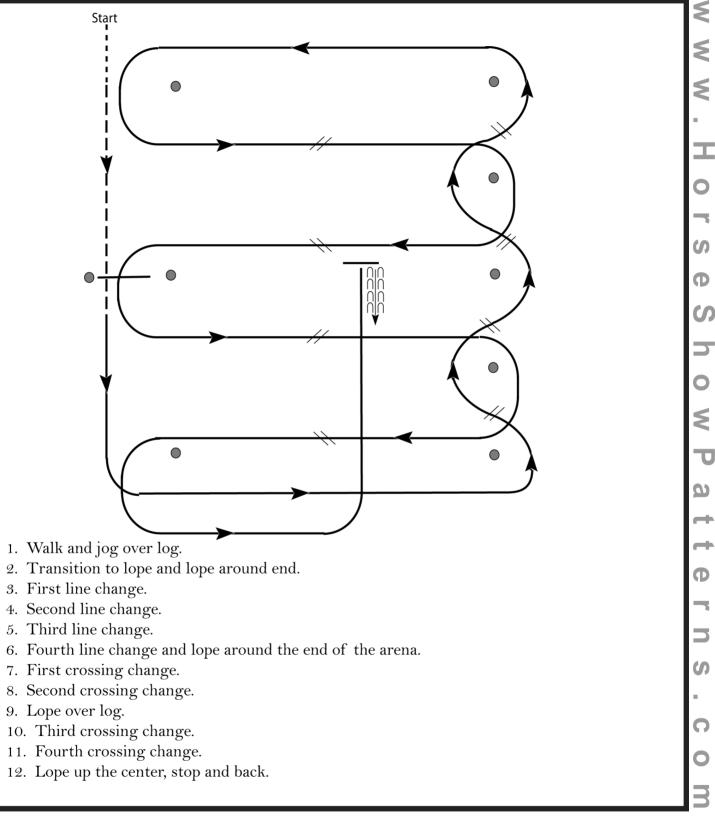
9

ወ

5

All Western Riding except Level 1 classes (Judges Arbo & Barry)

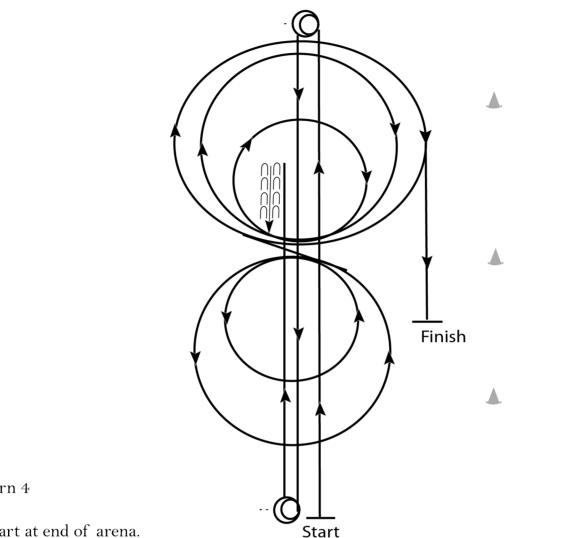
Show Date: Saturday, May 15th



Pattern Provided by:

Working Cow/Boxing (All Working Cw/Boxing)

Show Date: Saturday May 15th



Pattern 4

seShowPatterns.c

L O

м . Н

1. Start at end of arena.

2. Run up center of arena past the end marker and come to a sliding stop. Complete $3 \frac{1}{2}$ spins to the left.

- 3. Run to other end of arena past the end marker and stop. Complete $3 \frac{1}{2}$ spins to the right.
- 4. Run past the center marker and stop.
- 5. Back at least 10 feet in a straight line.

6. Complete 1/4 turn to the left, hesitate. Beginning on the right lead, complete 2 circles to the right, the first one small and slow, and the second large and fast. Change leads at the center of the arena.

- 7. Complete one small, slow circle and one large, fast circle. Change leads to the right.
- 8. Run around end of arena to the other side, past center marker, at least 20 feet from fence and come to sliding stop.
- 9. Hesitate to complete pattern.

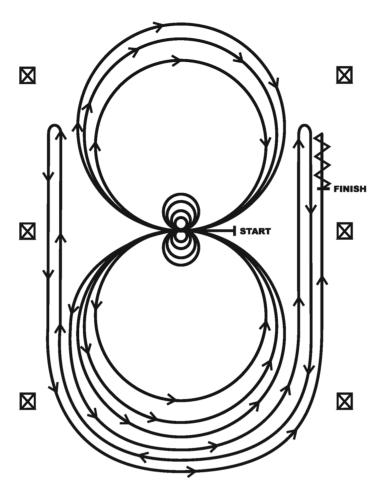
[NRCHAWC/4]



Reining (Level 1 Amateur/Youth)

Show Date: Saturday May 15th

REINING PATTERN 6



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

- I. Complete four spins to the right. Hesitate.
- 2. Complete four spins to the left. Hesitate.
- Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

Pattern Provided by: judges [R/AQHAP-6]

Ş

5

<

Т

0

3

Ω

S

0

S

U

0

D

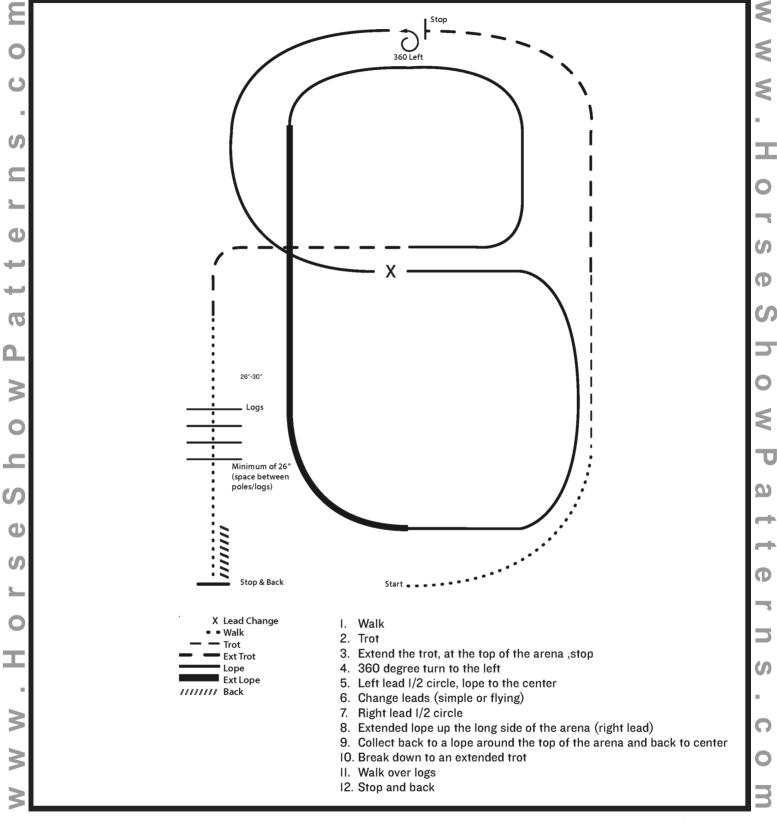
S

Ο

3

AQHA Ranch Riding (All Level 1 Ranch Riding)

Show Date: Saturday May 15th



Pattern Provided by:

[RR/AQHA-1]

©2021 HorseShowPatterns.com. All Rights Reserved.

Reining (Open/Amateur/Youth/Select)

Ε

0

0

5

Φ

3

۵.

>

0

_

5

Ð

ເກ

0

Т

>

>

3

Show Date: Saturday May 15th

REINING PATTERN II

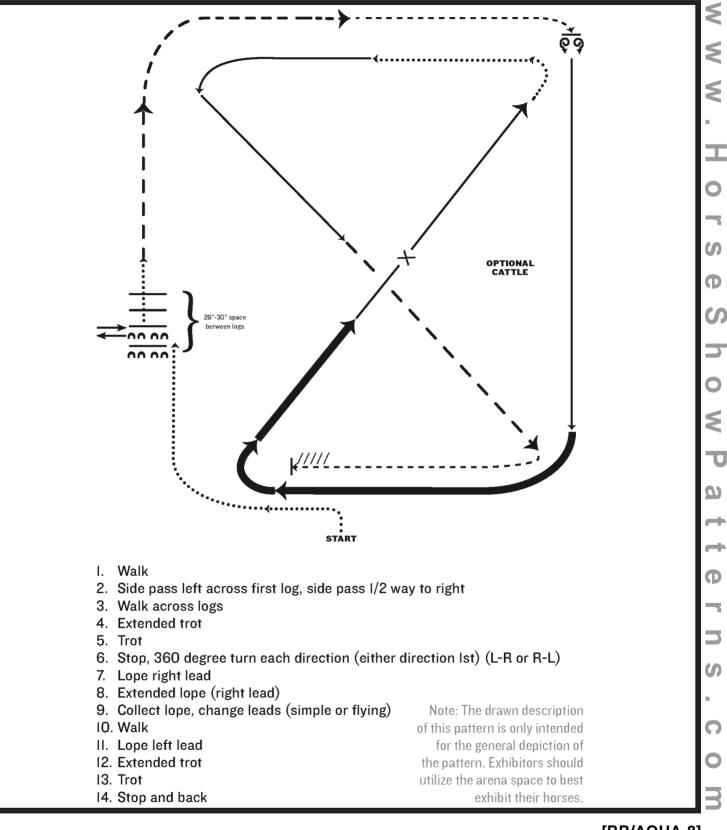
Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

- I. Complete four spins to the left. Hesitate.
- 2. Complete four spins to the right. Hesitate.
- Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
- 6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
- 7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

Pattern Provided by: judges

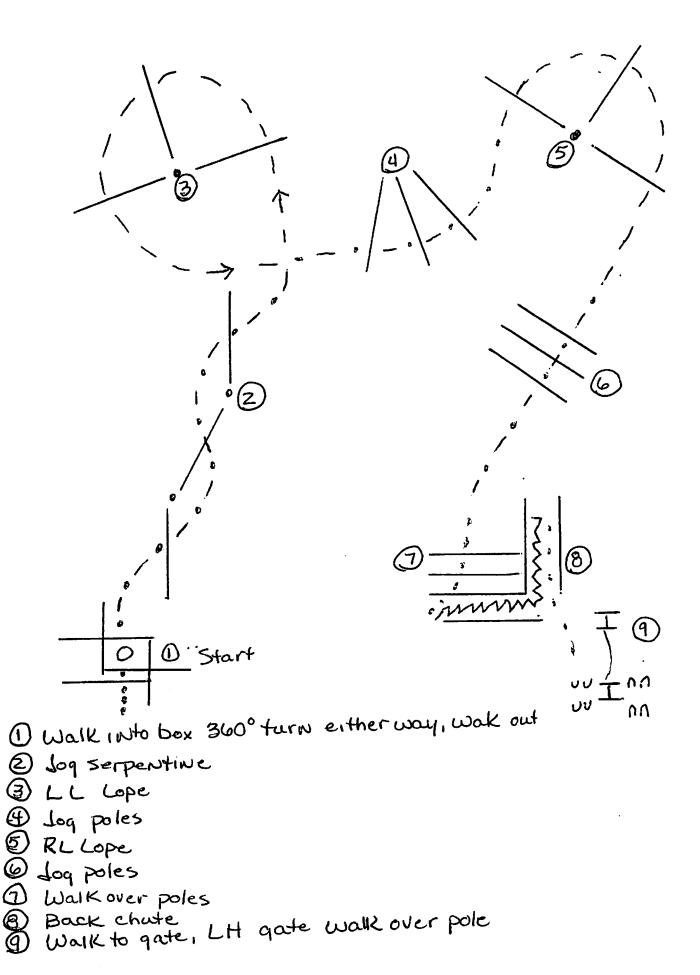
Ranch Riding (Open/Amateur/Youth)

Show Date: Saturday May 15th

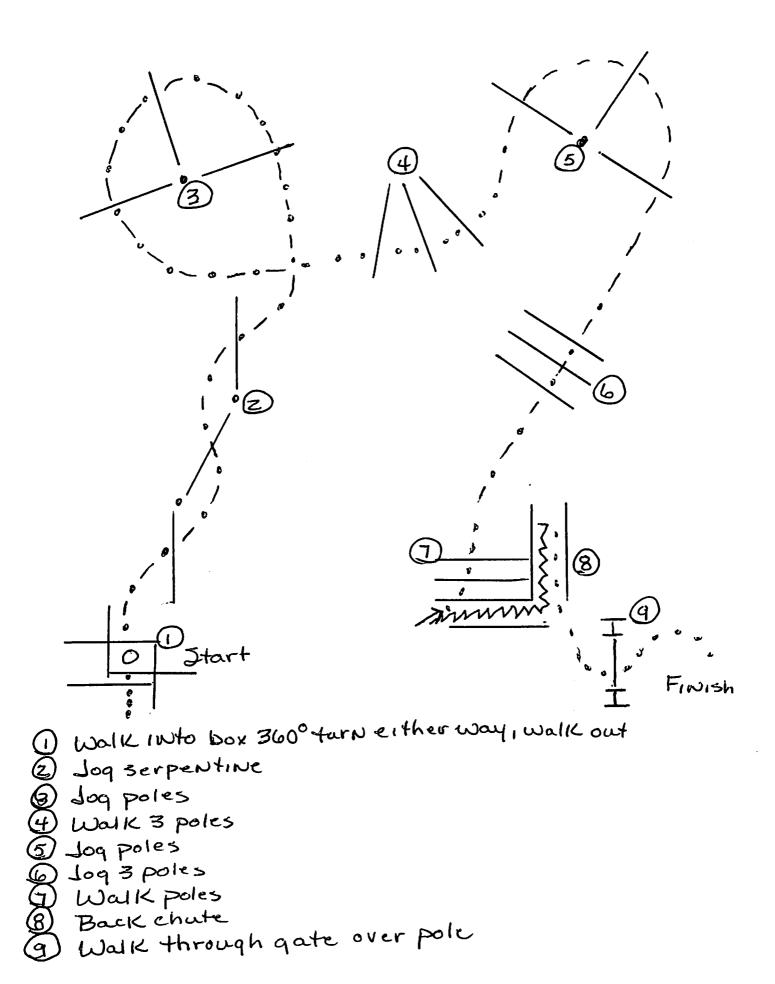


Pattern Provided by:

Sunday all Trail (Except SF / Walk Trot)

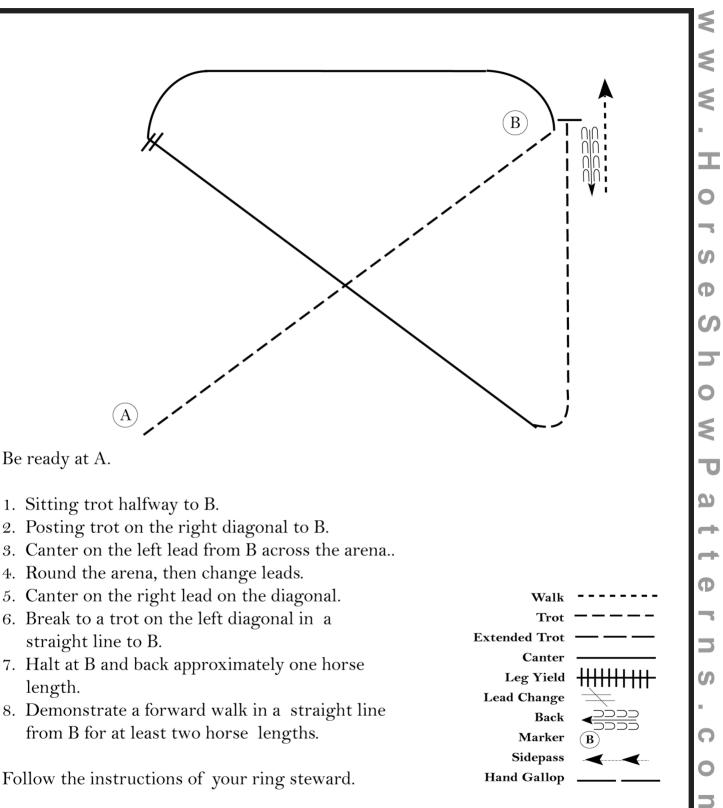


Sunday SF/Walk trot



Hunt Seat Equitation (Level 1 Amateur/Youth)

Show Date: Sunday May 16th



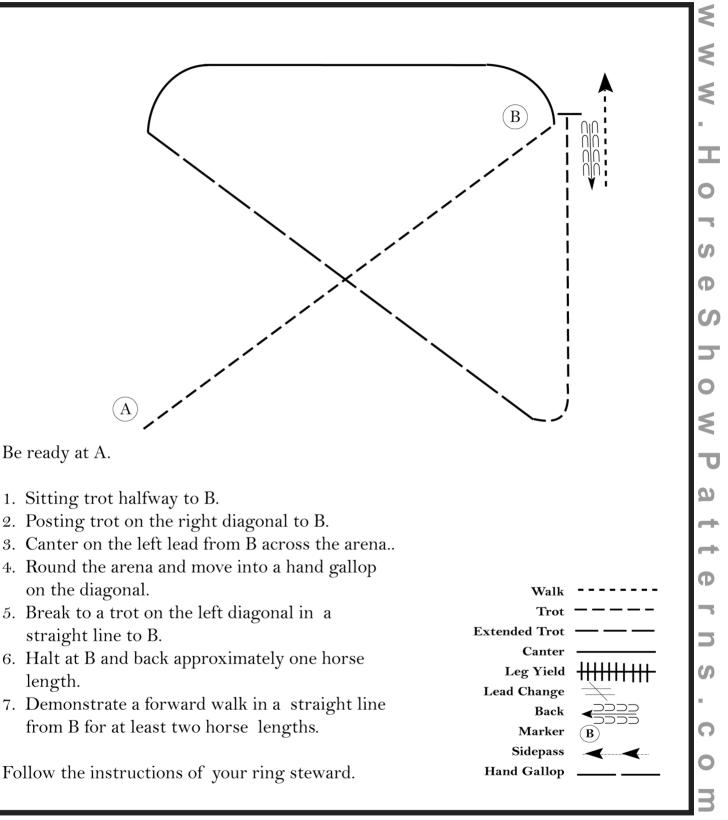
Pattern Provided by:

judges

[HSE/2-61]

Hunt Seat Equitation (Youth/Amateur/Select)

Show Date: Sunday May 16th



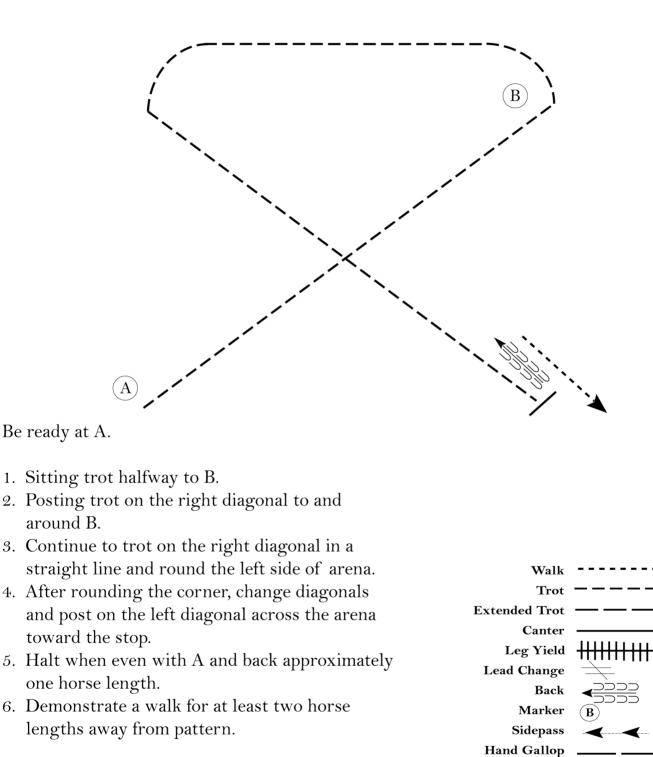
Pattern Provided by:

judges

[HSE/3-61]

Hunt Seat Equitation (Small Fry)

Show Date: Sunday May 16th



Follow the instructions of your ring steward.



ξ

Ś

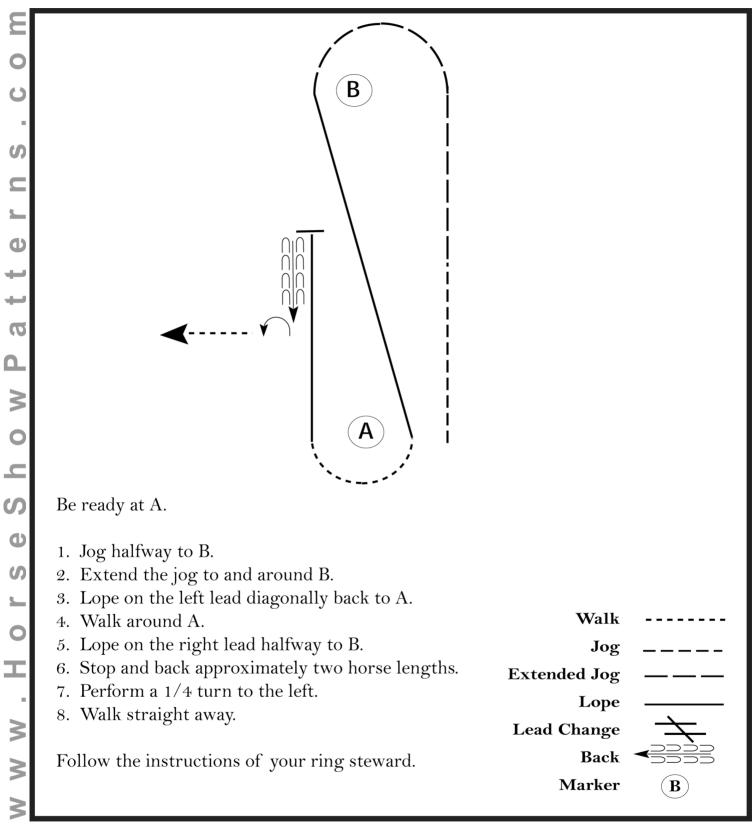
Pattern Provided by:

judges

[HSE/WT-61]

Western Horsemanship (Level 1 Amateur/Youth)

Show Date: Sunday May 16th



Pattern Provided by:

judges

[WH/2-86]

<

<

<

Т

0

S

Φ

ഗ

5

U

9

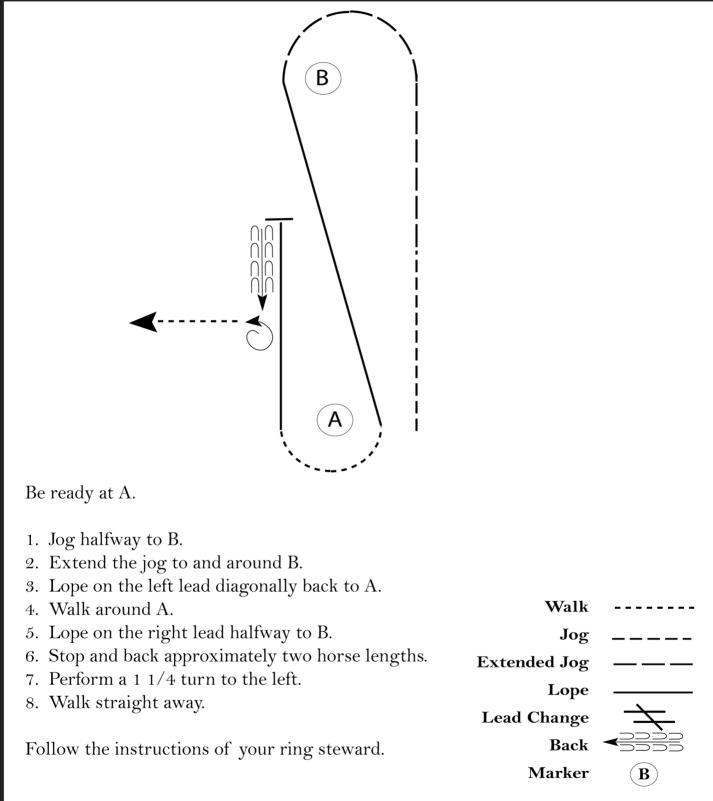
D

5

ດ

Western Horsemanship (Select/Amateur/Youth)

Show Date: Sunday May 16th



Pattern Provided by:

judges

[WH/3-86]

<

<

<

Т

Ο

S

Φ

ഗ

5

U

9

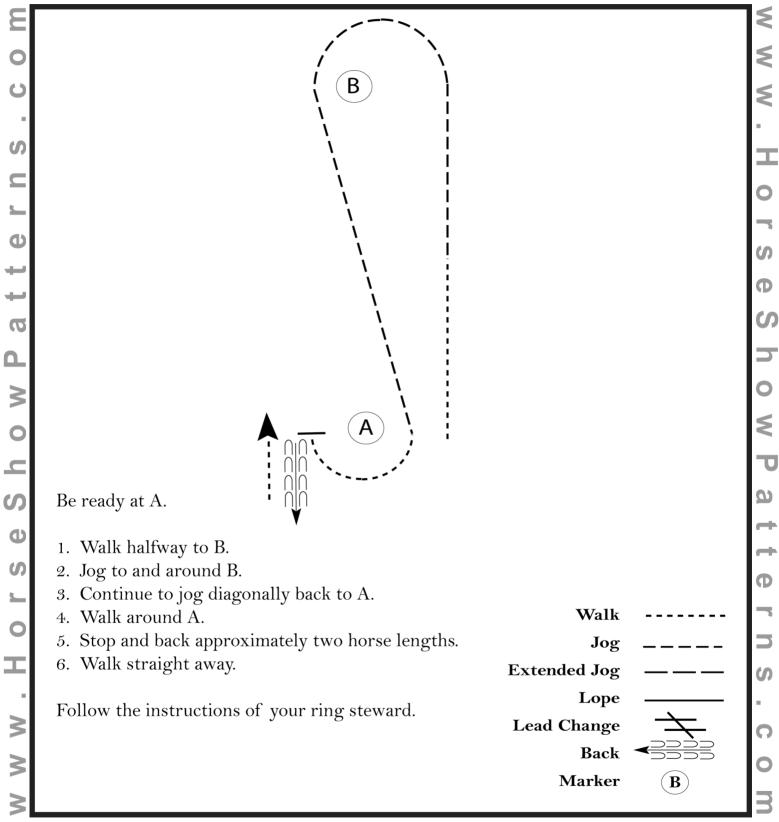
ወ

5

റ

Western Horsemanship (Small Fry/Level 1 W/T)

Show Date: Sunday May 16th

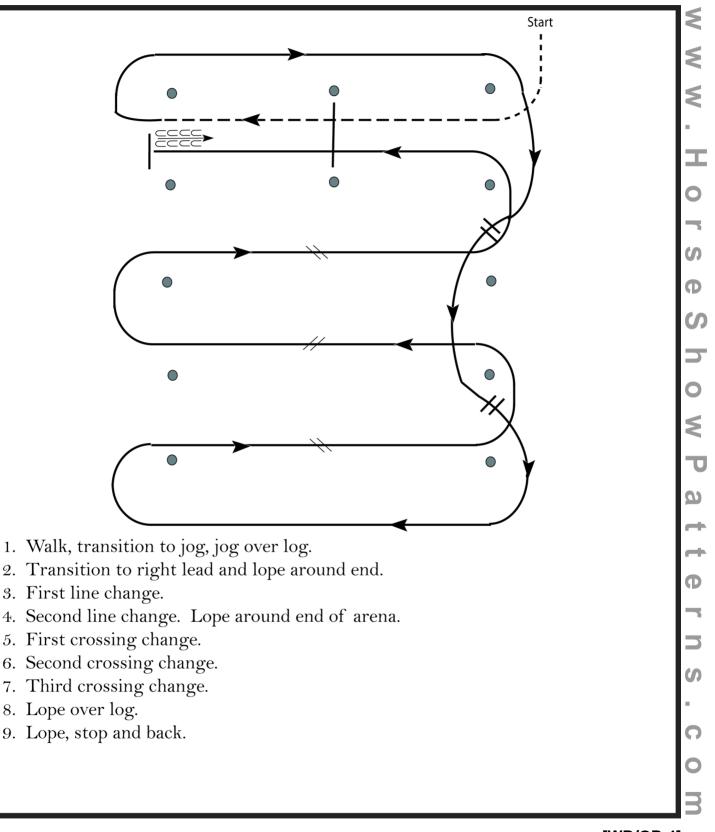


Pattern Provided by:

[WH/WT-86]

Western Riding (Level ! Amateur/Youth)

Show Date: Sunday May 16th



Pattern Provided by:

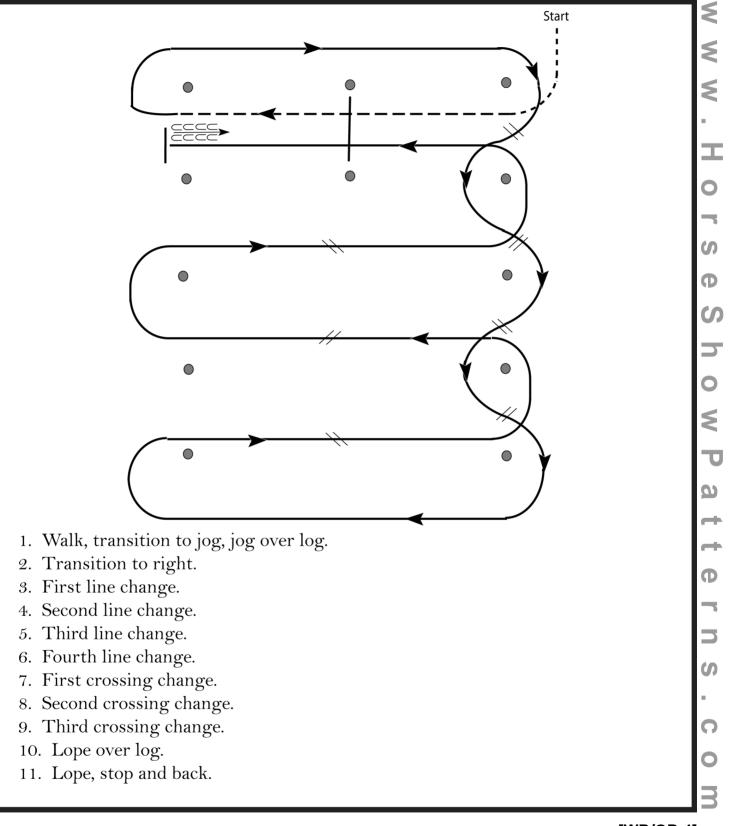
Western Riding (Select/Amateur/Youth/Open)

C

seShowPatterns.

ww.Hor

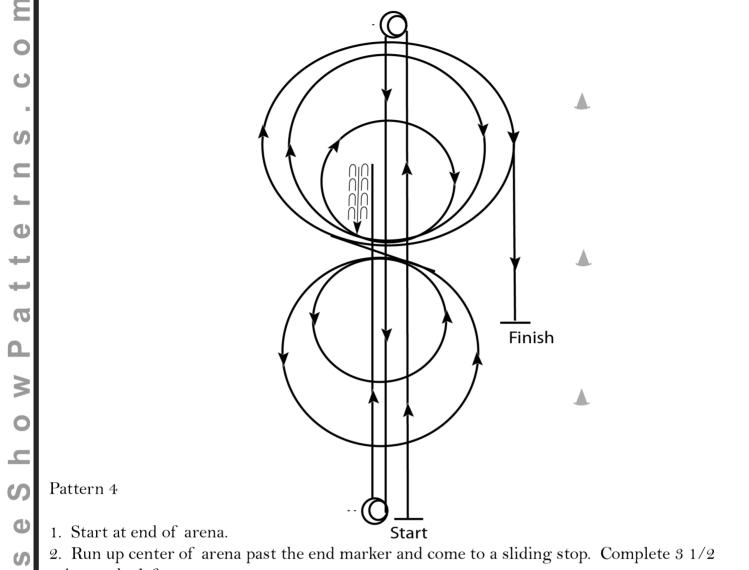
Show Date: Sunday May 16th



[WR/OP-4]

All Working Cowhorse & Boxing Classes (Judges Arbo & Barry)

Show Date: Sunday, May 16th



2. Run up center of arena past the end marker and come to a sliding stop. Complete 3 1/2spins to the left.

- 3. Run to other end of arena past the end marker and stop. Complete $3 \frac{1}{2}$ spins to the right.
- 4. Run past the center marker and stop.

L O

м . Н

5. Back at least 10 feet in a straight line.

6. Complete 1/4 turn to the left, hesitate. Beginning on the right lead, complete 2 circles to the right, the first one small and slow, and the second large and fast. Change leads at the center of the arena.

- 7. Complete one small, slow circle and one large, fast circle. Change leads to the right.
- 8. Run around end of arena to the other side, past center marker, at least 20 feet from fence and come to sliding stop.
- 9. Hesitate to complete pattern.

[NRCHAWC/4]

Т

0

S

D

5

5

U

9

eta

D

-

5

5

റ

Ο



NQHA Hall of Fame Show Level 1 Yth & Level 1 Am (Judges Arbo & Barry)

Show Date: Sunday, May 16th

REINING PATTERN B

Ε

0

0

5

Φ

5

۵.

>

0

_

5

Ð

ເກ

0

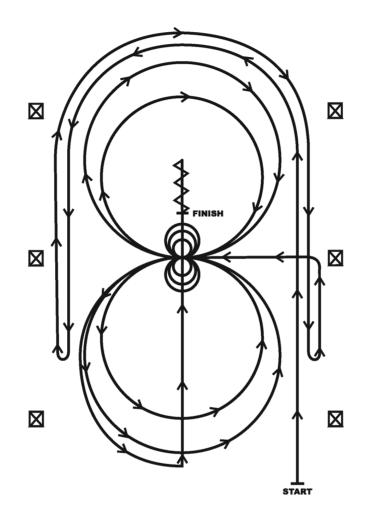
Т

>

>

3

Approved only for Level I Youth & Amateur, Youth I3 & Under

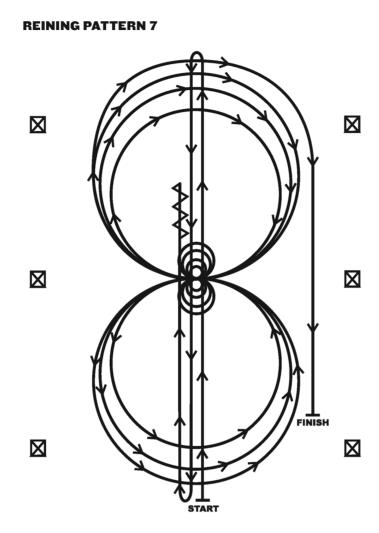


- Beginning, lope straight up the right side of the arena, circle the top of the arena run straight down the opposite or left side of the arena past the center mark and do a right rollback—no hesitation.
- Continue straight up the left side of the arena circle back around the top of the arena run straight down the right side of the arena past the center marker and do a left rollback—no hesitation.
- Continue up the right side of the arena to the center marker, at the center marker the horse should be on the left lead and complete two circles to the left, one large fast and one small slow. Stop at center
- 4. Complete three spins to the left. Hesitate.
- 5. Complete two circles to the right, one large fast and one small slow. Stop at center.
- 6. Complete three spins to the right. Hesitate.
- 7. Begin a large circle to the left, do not close the circle. Continue up the center of the arena past the center marker and do a sliding stop. 8. Back up at least ten feet. Hesitate to demonstrate completion of the pattern. See the Judges' Guide for a summary of other allowances made in the Handbook.

Pattern Provided by: Judges [R/AQHAP-B]

All Reining except Level 1 Yth & Lvl 1 Am (Judges Arbo & Barry)

Show Date: Sunday, May 16th



- Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
- Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
- 3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
- 4. Complete four spins to the right. Hesitate.
- 5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
- 6. Beginning on the right lead, complete three circles to the right: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
- 7. Complete three circles to the left: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
- 8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Pattern Provided by: Judges [R/AQHAP-7]

S

5

5

Т

0

3

Ω

S

S

U

0

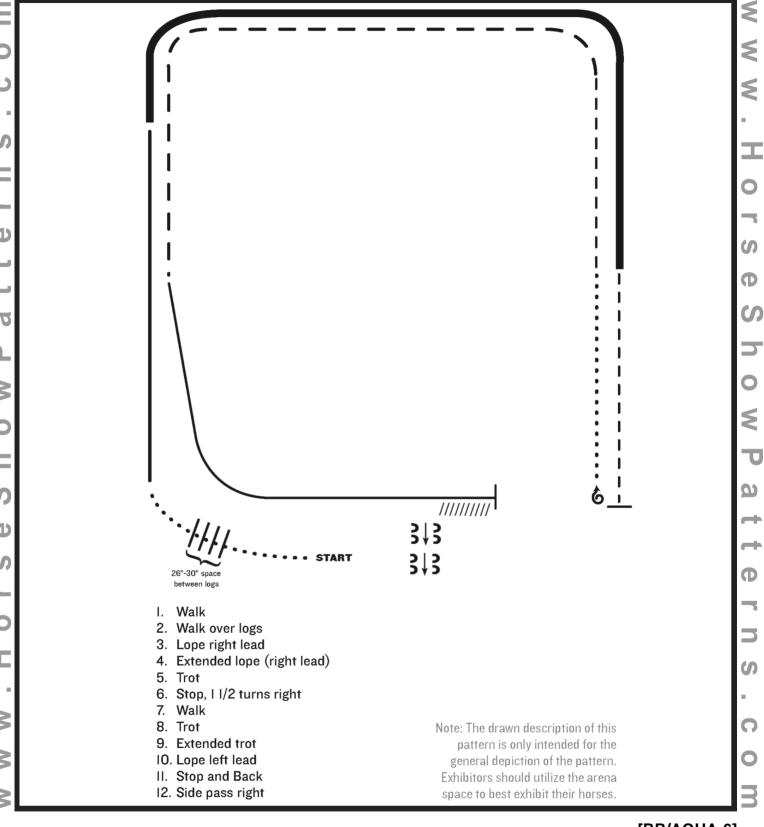
D

S

3

All Ranch Riding (Judges Arbo & Barry)

Show Date: Sunday, May 16th



Pattern Provided by: