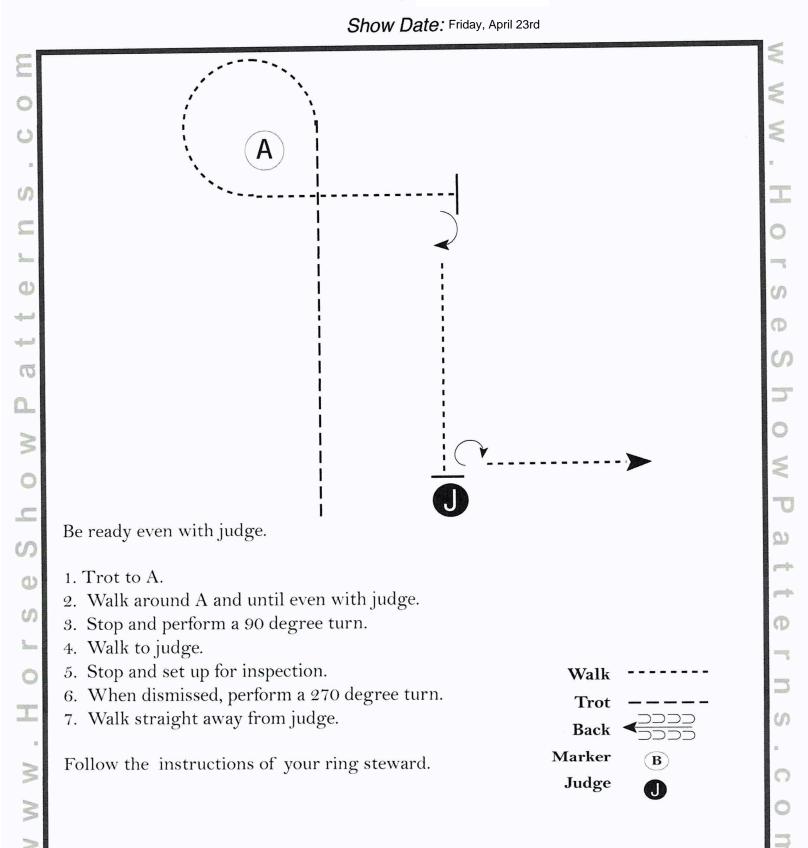
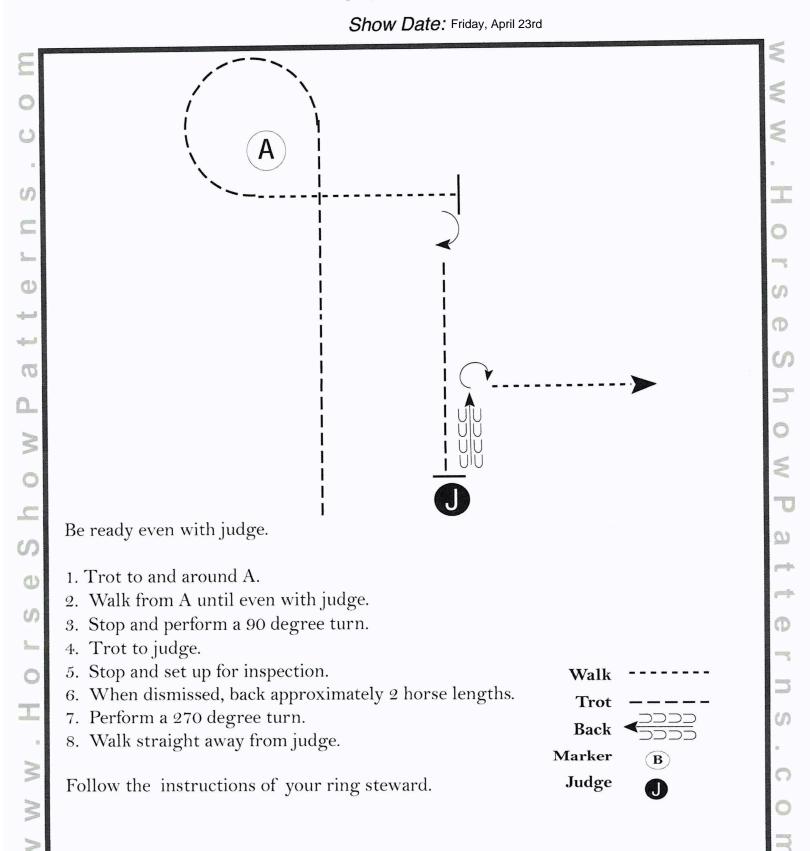
SMALL FRY!!!

#### **Showmanship**



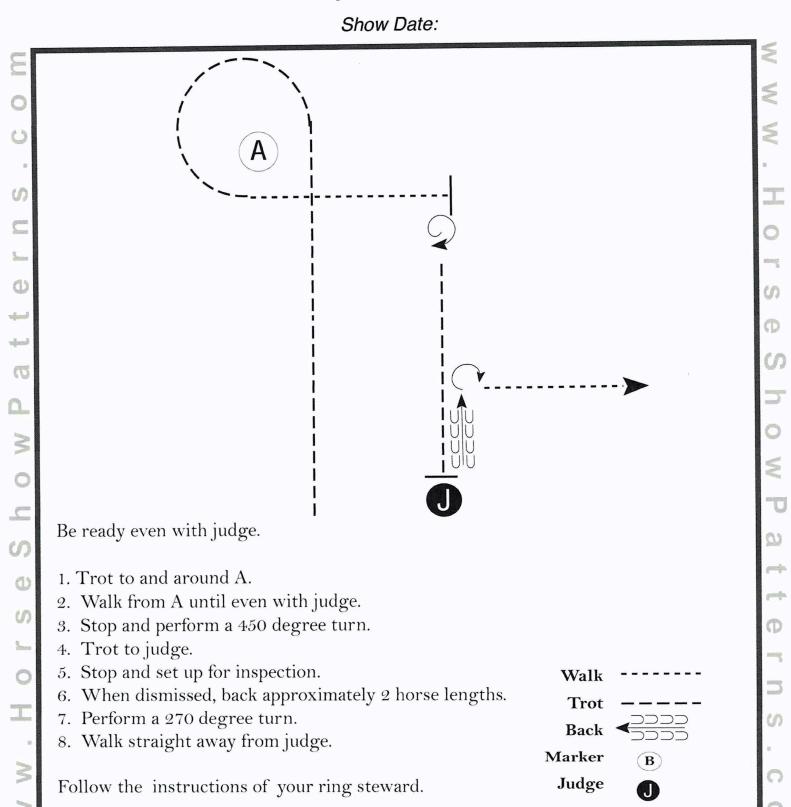
[S/WT-76]

## Showmanship (All Level 1 / Novice)



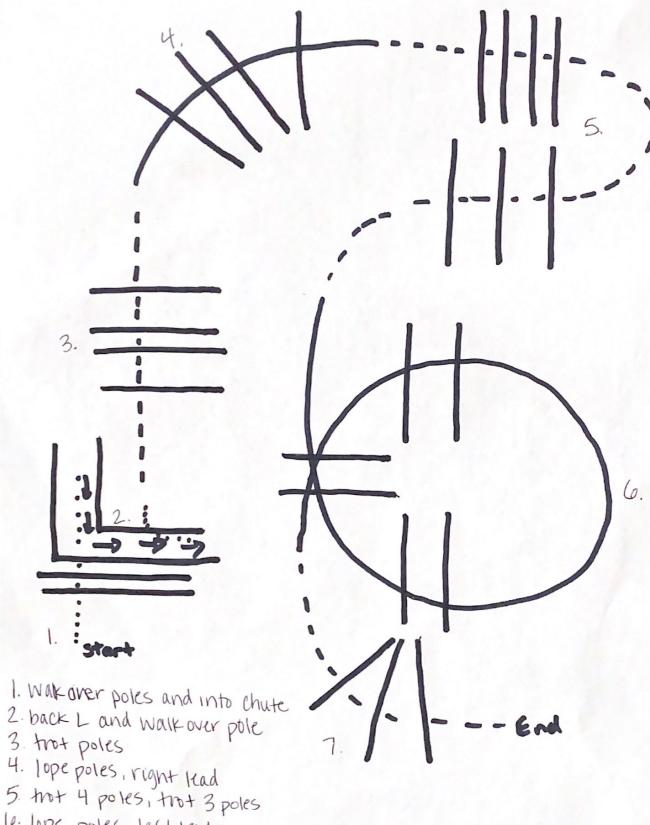
[S/2-76]

## Showmanship (All Youth / Amateur)



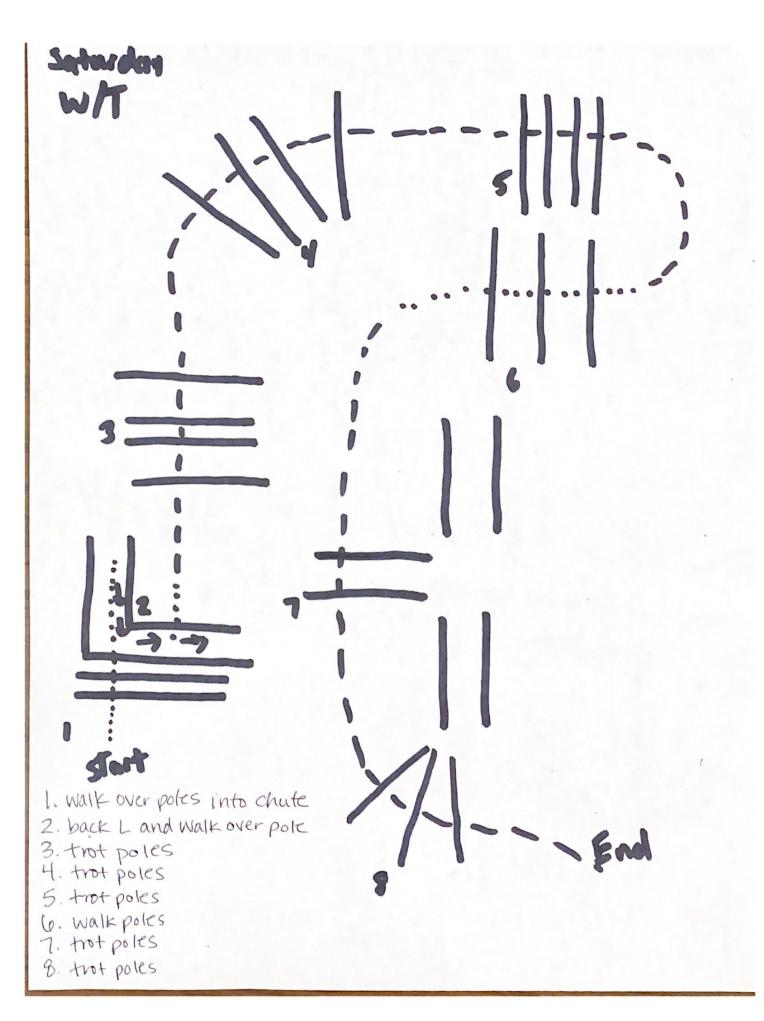
[S/3-76]

Saturdan



le. lope poles, left lead

7. trot poles



Saturday April 24th

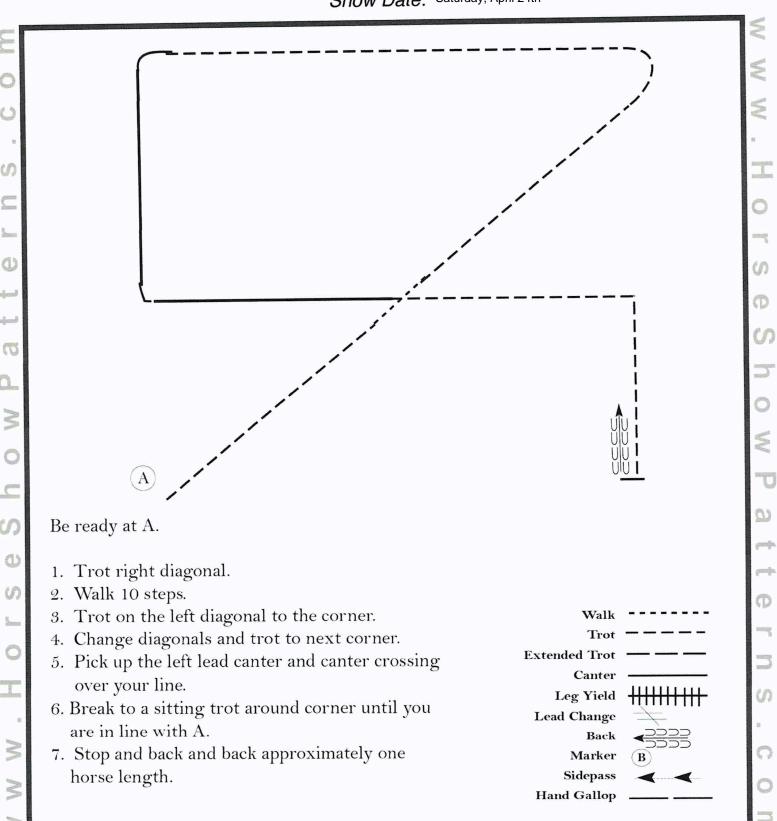
Reining #8

Ranch Riding #5

## **Hunt Seat Equitation**

**ALL CLASSES** 

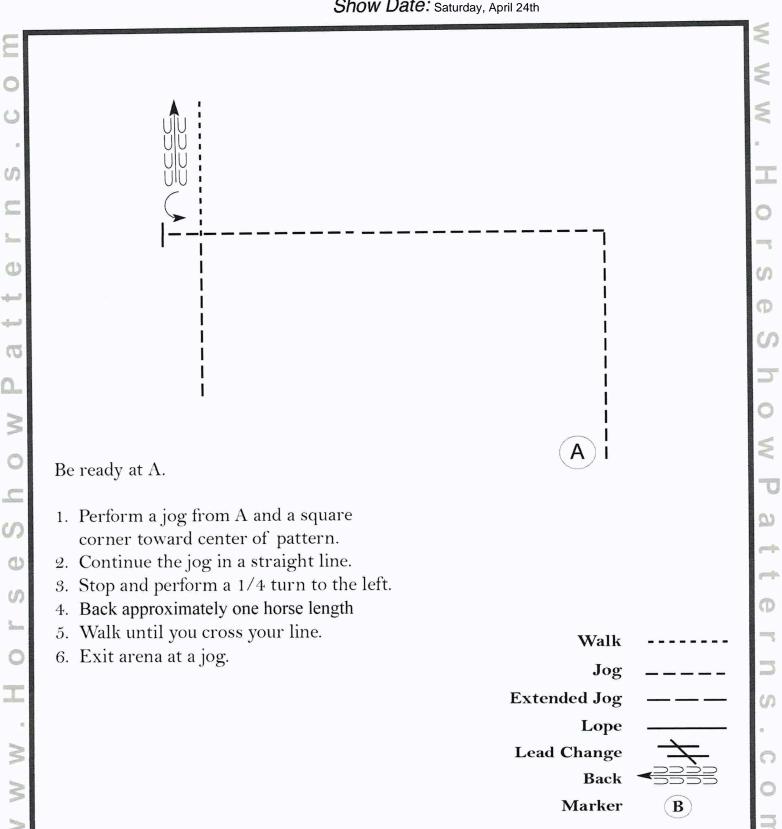
Show Date: Saturday, April 24th



[HSE/1-106]

## Horsemanship (Walk Trot)

Show Date: Saturday, April 24th



[WH/WT-104]

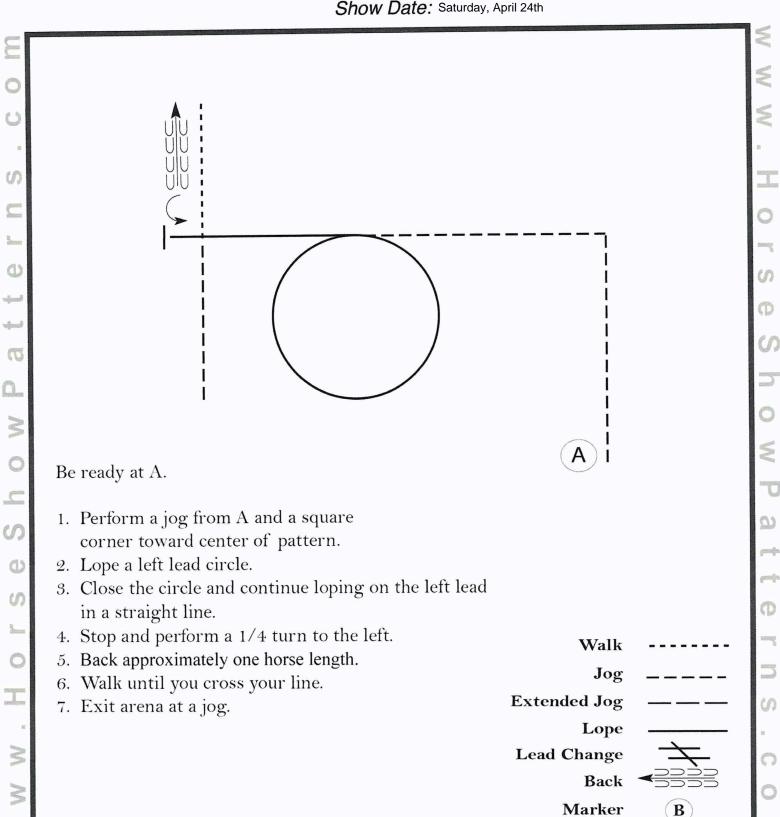
Pattern Provided by:

Clint Eullartan

#### Horsemanship

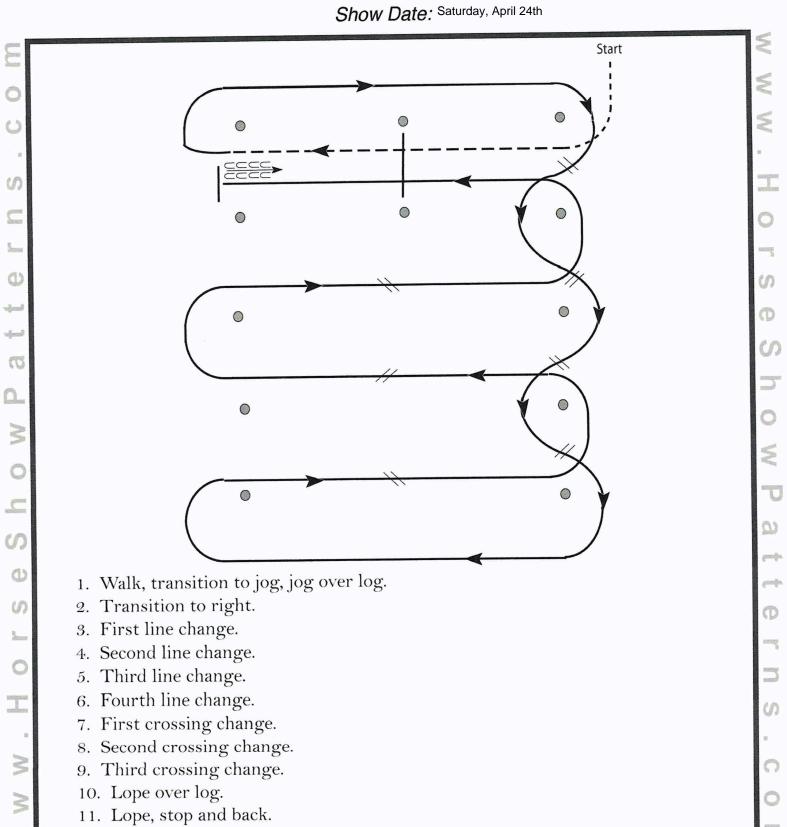
**ALL CLASSES** 

Show Date: Saturday, April 24th



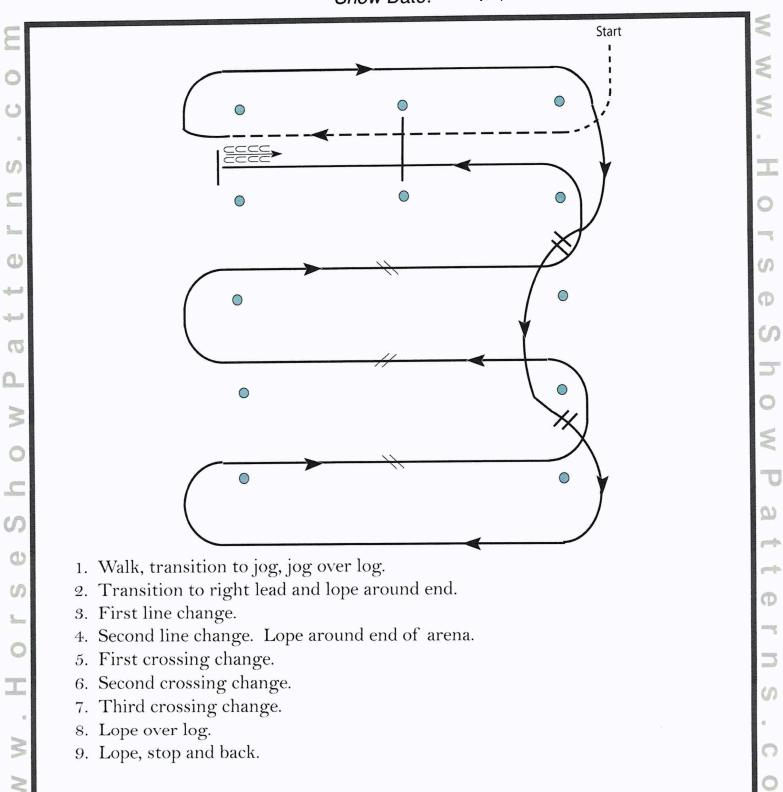
[WH/1-104]

### **Western Riding**



# Western Riding (Level 1 / Green)

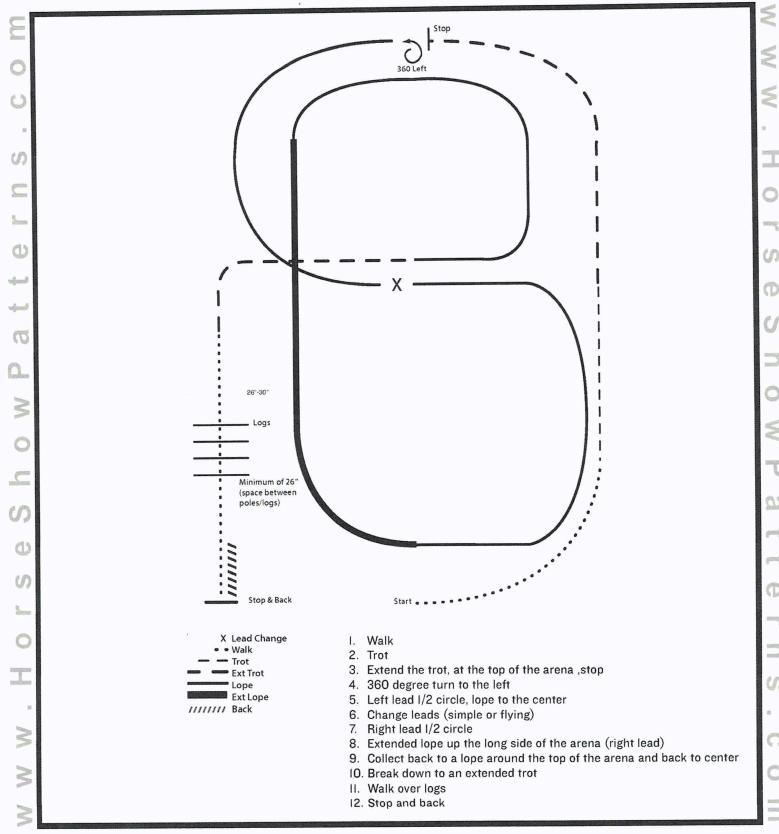
Show Date: Saturday, April 24th



[WR/GP-4]

### **Ranch Riding**

Show Date: Sunday, April 25th



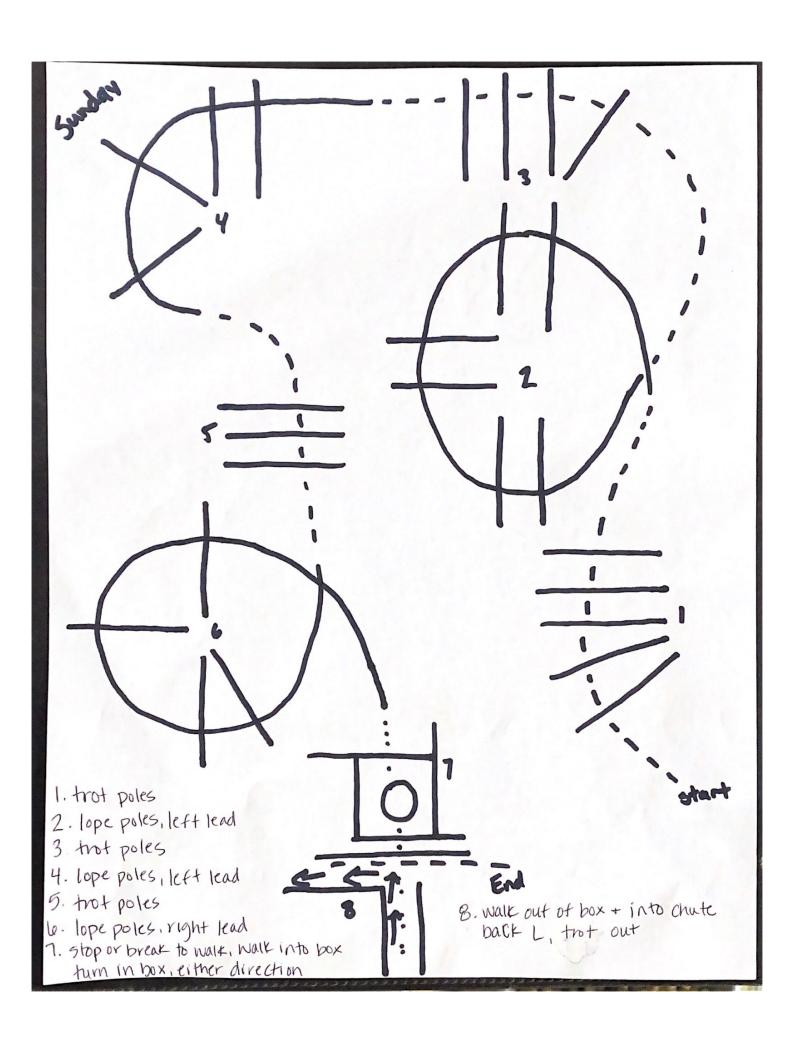
[RR/AQHA-1]

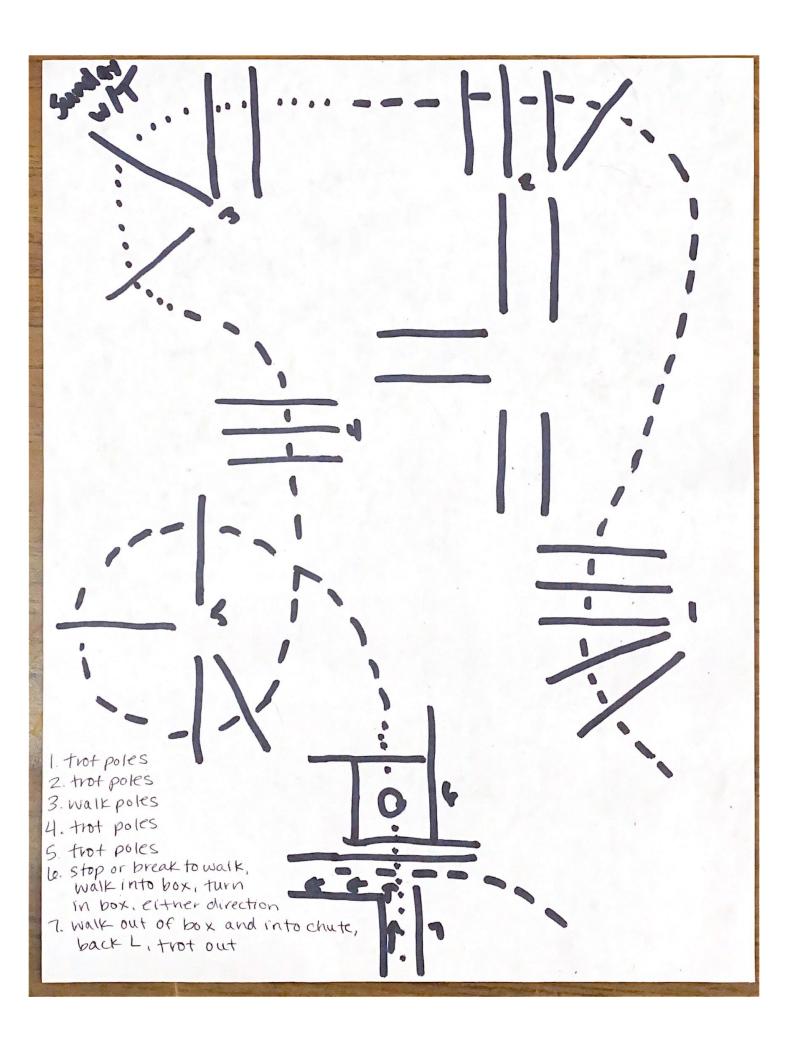
Pattern Provided by:

Clint Eullarton

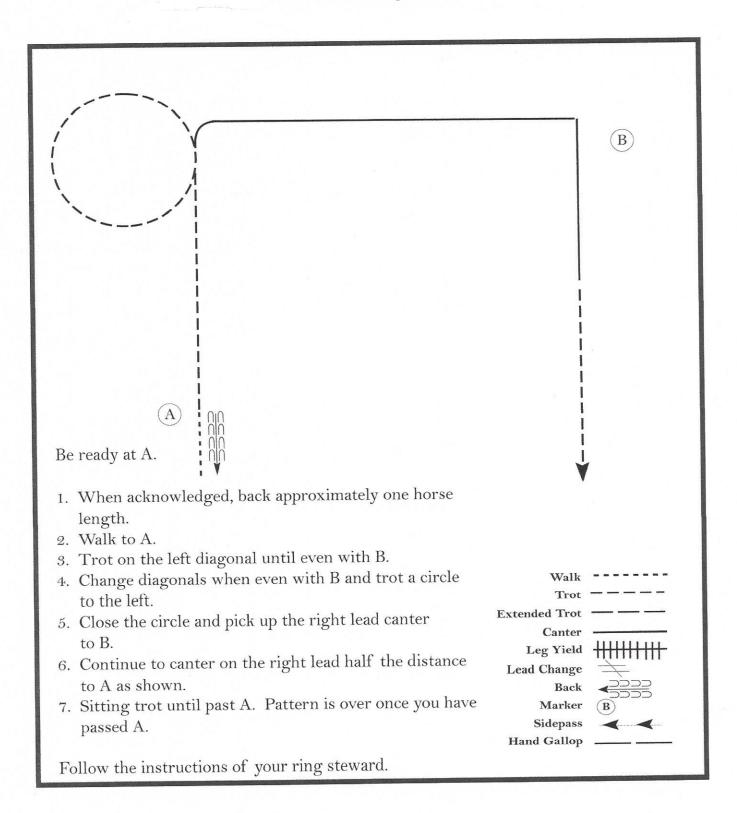
#### Sunday, April 25th

Western Riding: Green - Green #4 All others #4

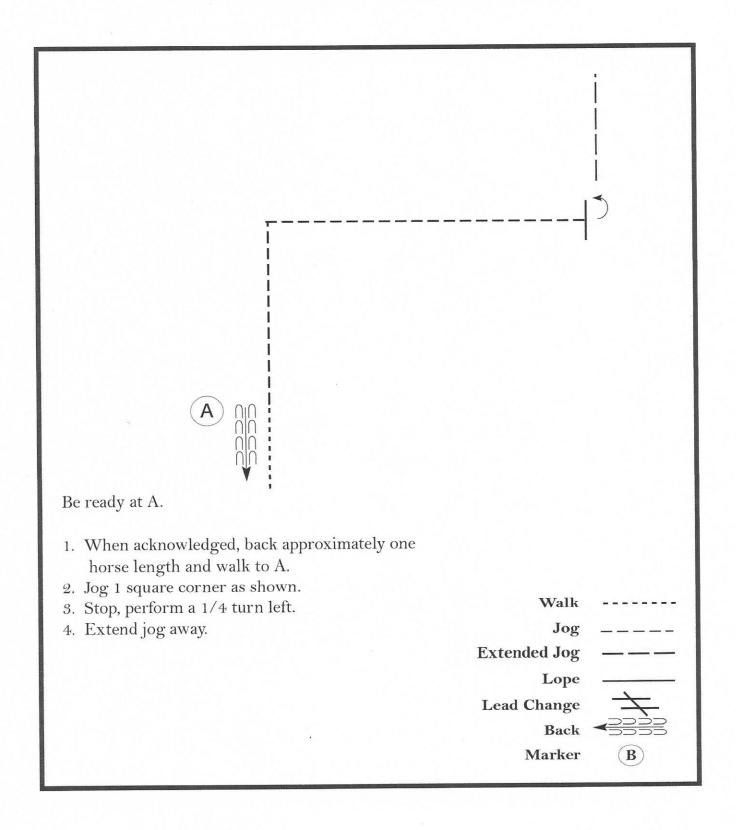




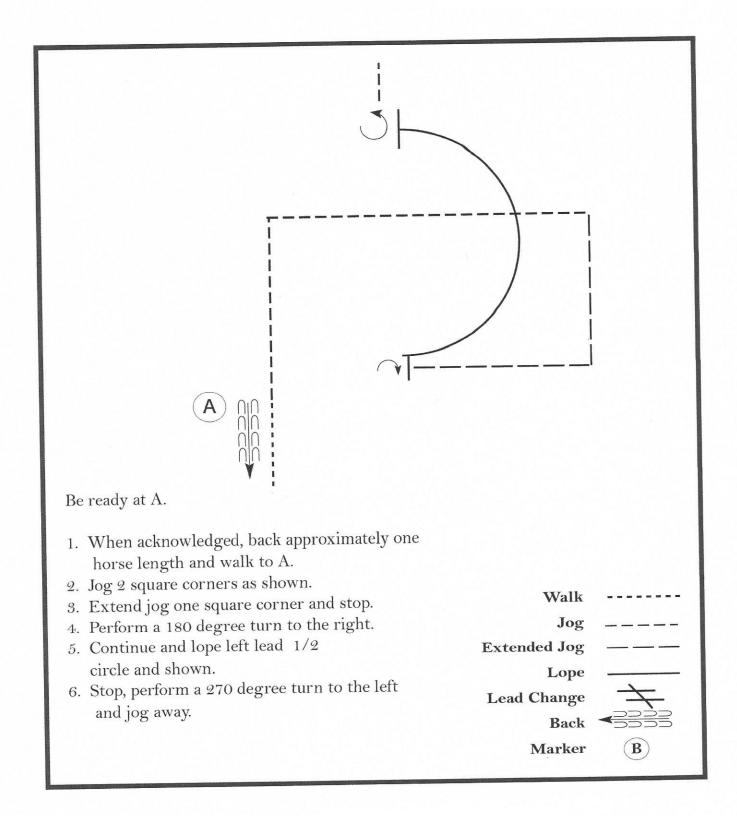
#### **Hunt Seat Equitation**



### Western Horsemanship (All Walk/Jog)



#### Western Horsemanship

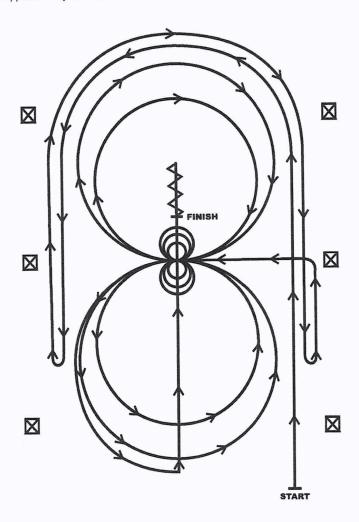


### Reining (All Level 1 / Novice)

Show Date: Sunday, April 25th

#### **REINING PATTERN B**

Approved only for Level I Youth & Amateur, Youth I3 & Under



- Beginning, lope straight up the right side of the arena, circle the top of the arena run straight down the opposite or left side of the arena past the center mark and do a right rollback—no hesitation.
- Continue straight up the left side of the arena circle back around the top of the arena run straight down the right side of the arena past the center marker and do a left rollback—no hesitation.
- Continue up the right side of the arena to the center marker, at the center marker the horse should be on the left lead and complete two circles to the left, one large fast and one small slow. Stop at center
- 4. Complete three spins to the left. Hesitate.
- Complete two circles to the right, one large fast and one small slow. Stop at center.
- 6. Complete three spins to the right. Hesitate.
- 7. Begin a large circle to the left, do not close the circle. Continue up the center of the arena past the center marker and do a sliding stop. 8. Back up at least ten feet. Hesitate to demonstrate completion of the pattern. See the Judges' Guide for a summary of other allowances made in the Handbook.

Pattern Provided by:

Clint Eullartan

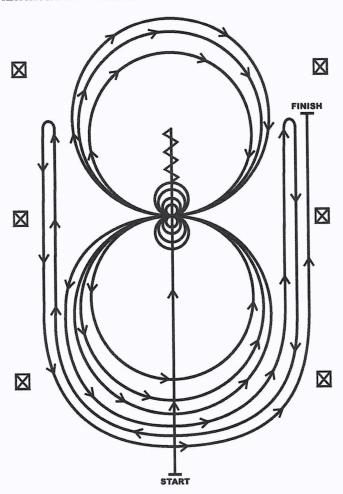
[R/AQHAP-B]

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#### Reining (Youth / Amateur / Open)

Show Date: Sunday, April 25th

#### **REINING PATTERN 12**



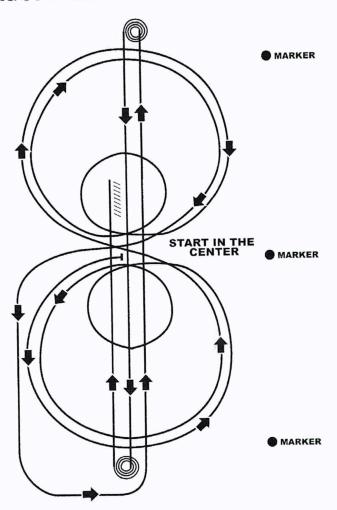
- Run past the center marker and do a sliding stop. Back up to the center of the arena or at least IO feet (3 meters). Hesitate.
- 2. Complete four spins to the right. Hesitate.
- Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
- Beginning on the left lead, compete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center for the arena.
- 6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
- 7. Continue back around previous circle but to not close this circle. Run up the left side of the arena and past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of pattern.

[R/AQHAP-12]

#### Pattern Provided by:

Clint Eullarton

#### **WORKING COW HORSE PATTERN 2**



#### Mandatory Marker Along Fence or Wall

Trot to center of arena and stop. Start pattern facing toward judge.

- 1. Pick up left lead, complete three circles to the left. The first one large and fast, the second small and slow, the third large and fast.
- 2. Change leads at center of arena.
- 3. Complete three circles to the right. The first one large and fast, the second small and slow, the third large and fast.
- 4. Change leads at center of arena.
- 5. Do not stop, continue on to run downs.
- Run to far end past the marker to a sliding stop. Hesitate
- **7.** Complete 3 1/2 spins to the left. Hesitate.
- Run to far end past the marker to a sliding stop. Hesitate
- 9. Complete 3 1/2 spins to the right. Hesitate.
- 10. Run past center marker to a sliding stop. Hesitate
- 11. Back at least IO feet in a straight line. Hesitate
- 12. Hesitate to complete pattern.

#### Pattern 2

- 1. Left circles
- 2. Right circles
- 3. Stop
- 4. 3 I/2 left spins
- 5. Stop
- 6. 3 1/2 right spins
- 7. Stop and back up

This pattern may be used as a lope in pattern; refer to SHW505.2.